Nathan Huseth Houdini FX Artist

Shot Sheet



Ball Warp Personal Project Responsible for all aspects. **Software:** After Effects



Ministry of Eye Control Responsible for animation. **Software:** After Effects



Boiler Room Responsible for modeling, texturing, and lighting. **Software:** After Effects



Mushroom Destruction Responsible for all aspects. **Software:** Houdini



Kelp Forest Responsible for all aspects. **Software:** Houdini

LCCC Theater Ad



CIRCLESOCIETY

Circle Society Responsible for

Circle Society Responsible for all animation. **Software:** Houdini

Responsible for illustration and animation.

Software: Illustrator, After Effects



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