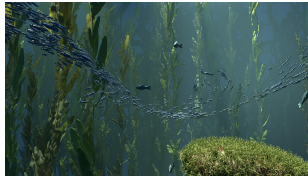




# Nathan Huseeth

## Houdini FX Artist

### Shot Sheet

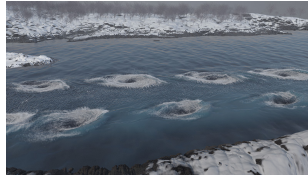


#### **Kelp Forest**

10 Seconds

Responsible for all aspects of scene.

**Software:** Houdini



#### **Saltstraumen Maelstrom**

8 Seconds

Responsible all aspects.

**Software:** Houdini



#### **Komatsu 830e-5 Mining Dump Truck**

14 Seconds

Responsible all aspects.

**Software:** Houdini, Maya, Substance Painter



#### **Lego Shark Automaton**

8 Seconds

Based on designs by JK Brickworks

Responsible for all aspects of scene.

**Software:** Houdini

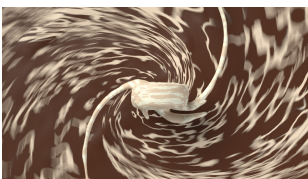


#### **The Mill X SCAD: Ducati**

17 Seconds

Responsible for Rocket Fire and Smoke FX, and Holographic Billboard

**Software:** Houdini



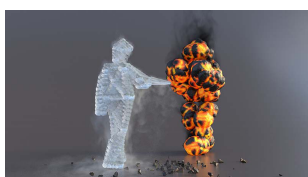
#### **Ice Cream Whirlpool**

5 Seconds

Based on effects by Man vs. Machine Studios

Responsible for all aspects

**Software:** Houdini



#### **Fire and Ice**

10 Seconds

Responsible all aspects except motion capture data.

**Software:** Houdini, Python

#### **Contact**

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